

## **Summer Field Hockey**

**Who:** All girls and boys ages Kindergarten through 12th grade. All levels from Beginners to Advance athletes.

**Dates/Times:** All **Saturdays, starting May 22nd** and **finishes July 17th & 18th weekend** (Sat./Sun.) double day Game Finals. Players will be assigned games/training (with exact times TBA) with **earliest, 9am starts,** and **finishing no later than 12pm.** All game/practice times to be posted heading into the second weeks play.

Where: John Venezia Park (Turf Field). 3555 Briargate Pkwy Colorado Springs CO, 80920 & TBD.

**Equipment:** Please bring water bottle, mouth guard, shin guards, turf cleats. (A loaner stick will be provided for all players in need). Also always be prepared for both hot & cold weather as it can change quickly here in Colorado.

**Summer goal:** is to provide a fun friendly atmosphere where all athletes can build strong working relationships through team exercise and competitive competition. Looking to develop field hockey game play with improved fundamental skills and tactical strategies in preparation for all upcoming tournaments and future play.

**Cost:** K - 5th grades: \$75 (Beginners) Skills Training and Fun games 6th - 8th grades: \$200 7v7 (beginner to Intermediate)- League Games 9th-12th grades: \$225 7v7 High Schoolers- League Games (non Club Lewy Members \$300)

Please make all checks out to CLFH and fill out the attached registration form & mail to: 16116 Ridge Run Dr. Colorado Springs CO 80908.

RSVP today your participation to hold your spot by emailing Gabrielle at: <u>gabrielle\_lewis@q.com</u>. Put students full name, grade, school attending and best contact phone number and your USA Field Hockey membership number. If you do not have one, please go to: <u>USA Field Hockey - Webpoint</u> (<u>usfieldhockey.com</u>) and get one. This membership lasts a year and is our insurance and gets you on our mailing list.

Please do let me know if you have any questions.

Gabrielle Lewis Club Lewy Field Hockey <u>719-237-8266</u>